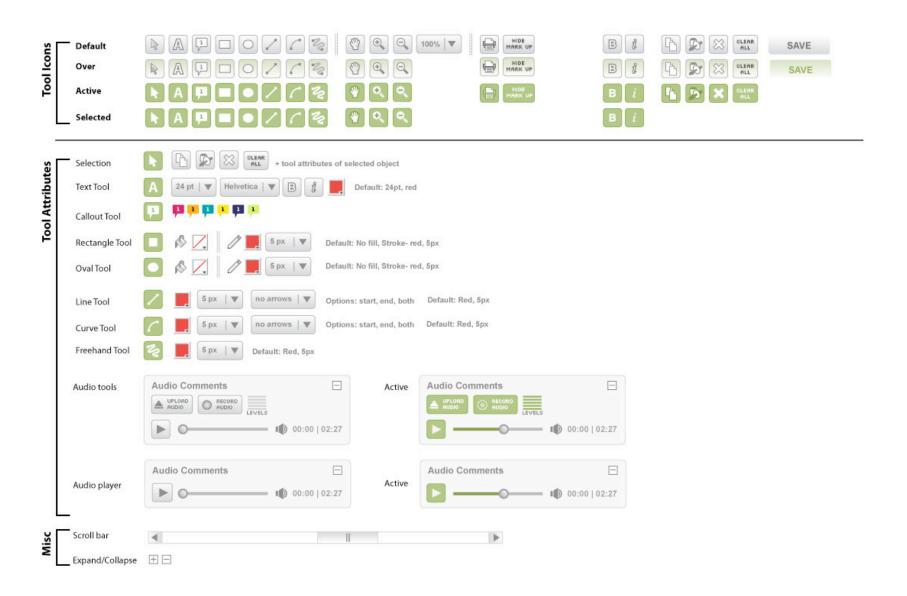
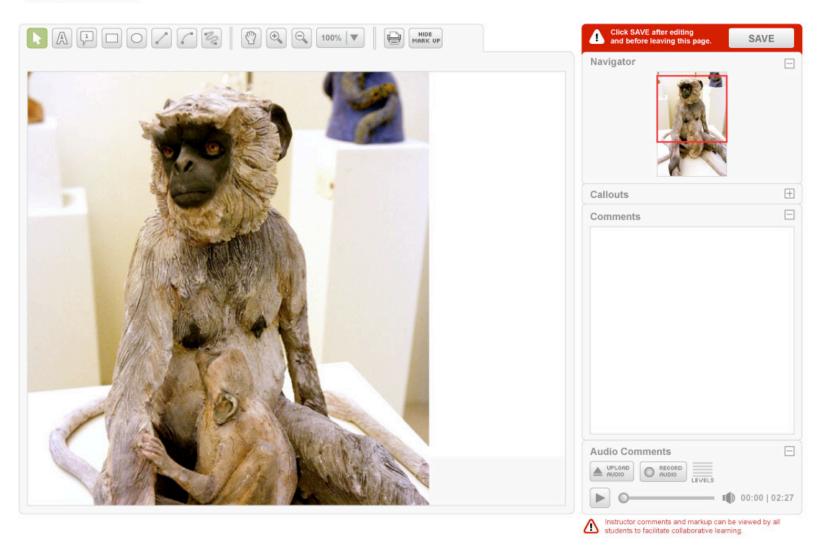
Toolbar: Each button has a default, over, active, and selected state. Active and selected are the same.

The resource file AAU-MarkupTool-UI.fla includes the UI layout and button symbols with over and active states.



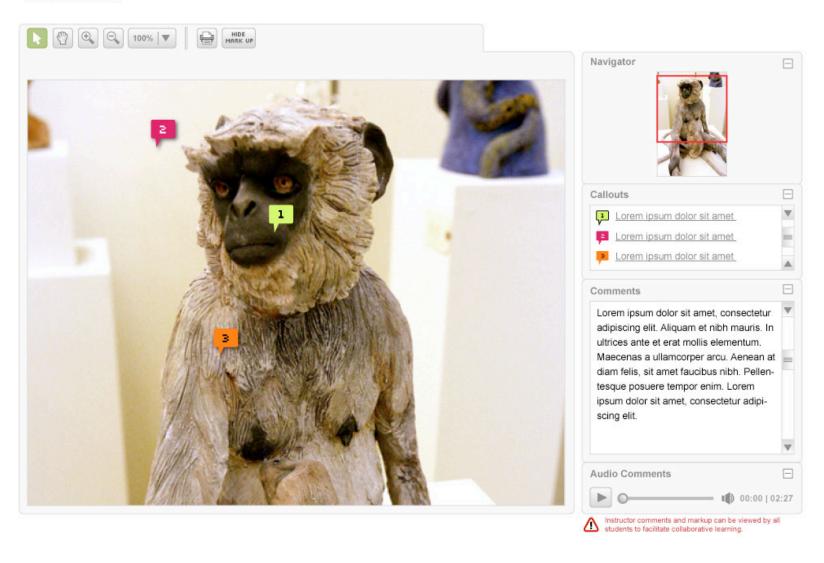
Instructor default view includes all panels in the right, with panels expanded as space allows. Arrow/Selection tool is active.

Instructor Default



Student default view displays all feedback panels open. If there is no audio, the audio panel will not display. Arrow/Selection tool is active. Callout markers display with drop shadow.

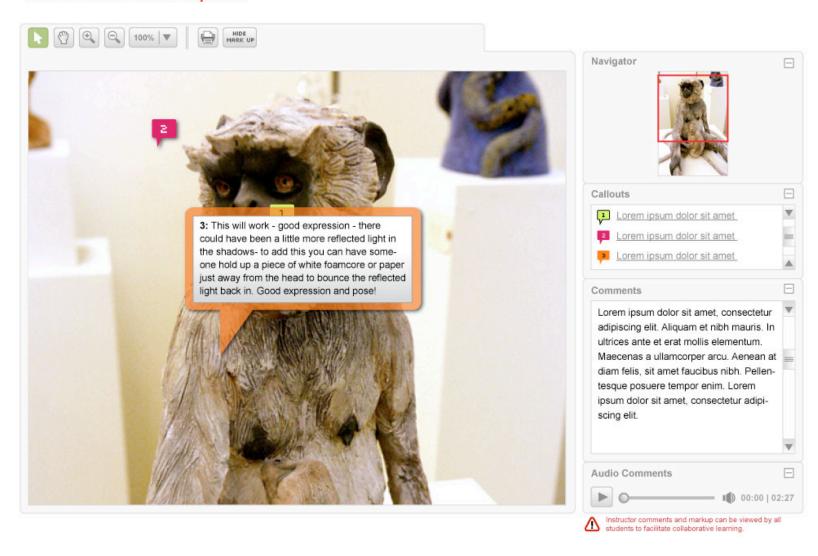
Student Default



Expanded callout: Dropshadow, gradient background on text box, transparency on colored border.

Marker disappears when callout is expanded. Clicking anywhere outside the callout collapses the callout.

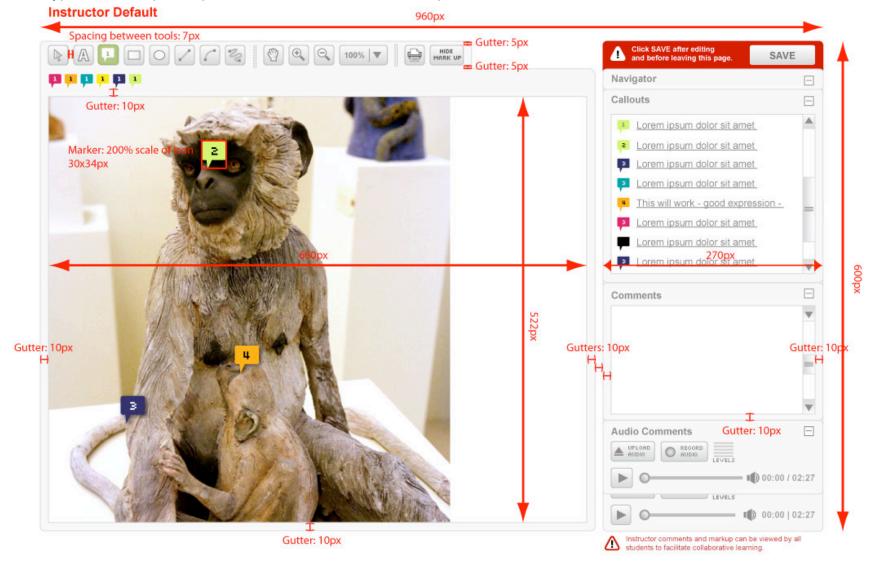
Student Default + Callout expanded



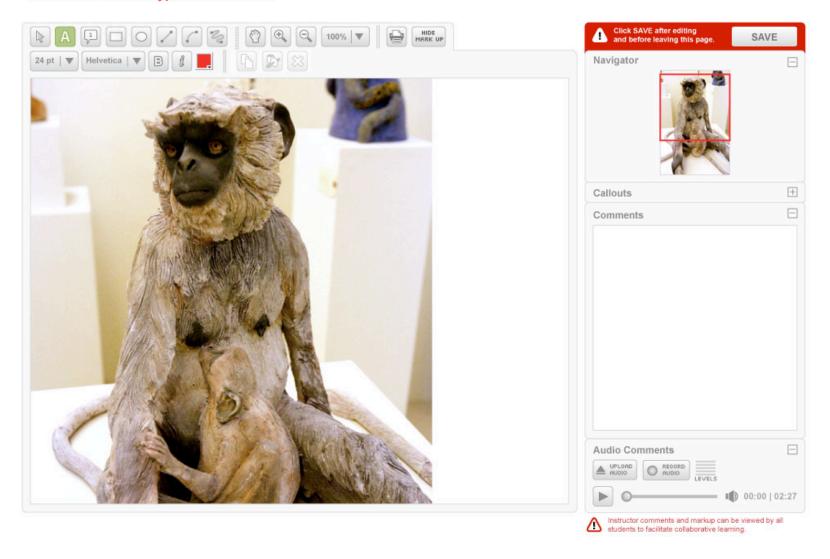
Measurements: Gutters are 10px. Exceptions: 5px vertical space above tool buttons and between tool and attribute buttons.

Horizontal space between buttons is 7px.

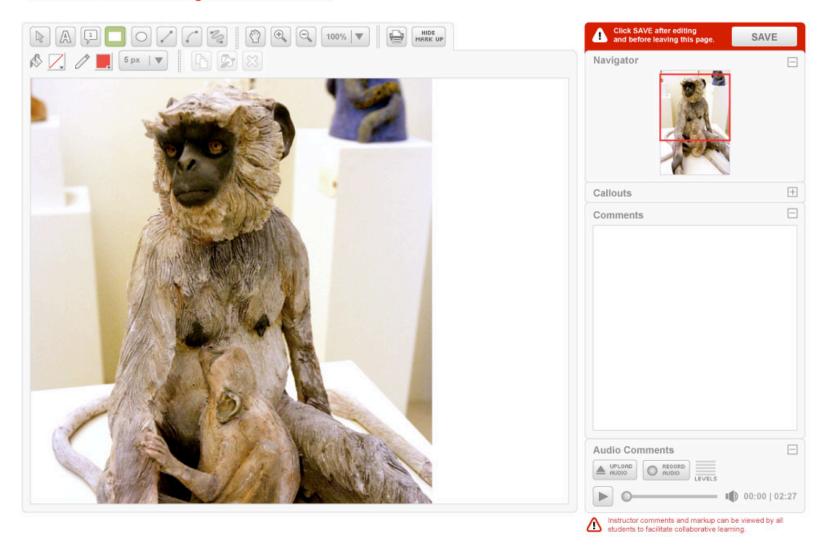
All live type is Arial 12pt. Graphic rendered text is Silkscreen 8pt.



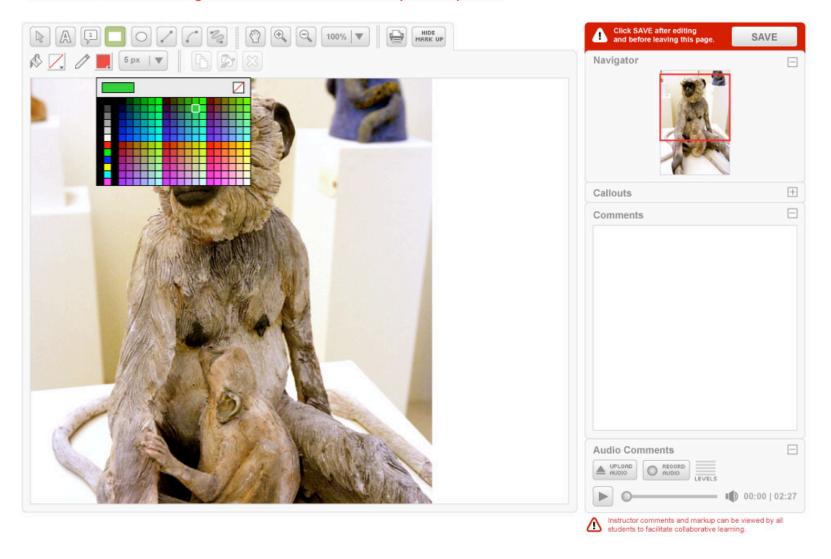
Instructor Default - Type tool attributes



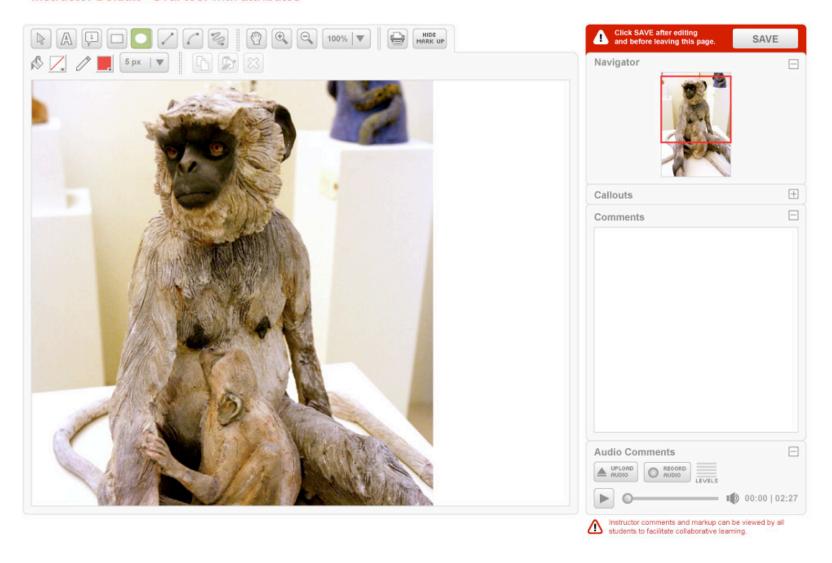
Instructor Default - Rectangle tool with attributes



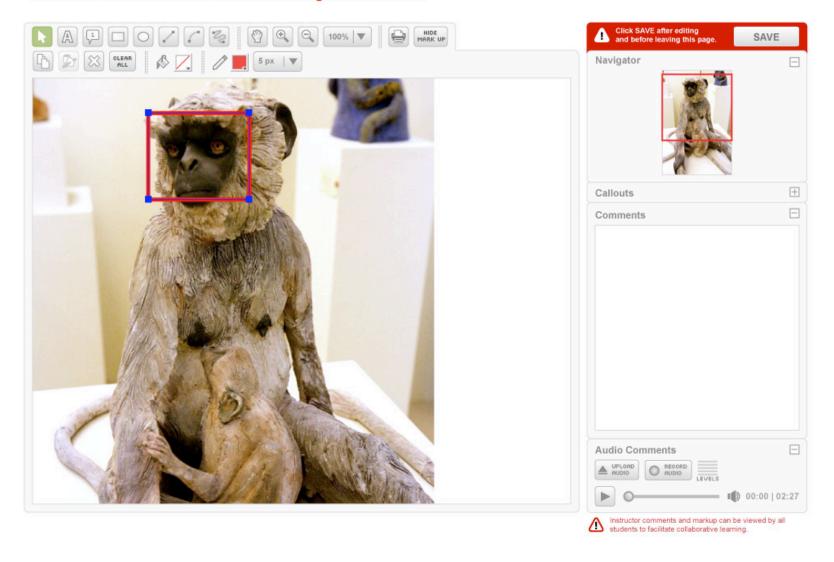
Instructor Default - Rectangle tool with attributes and color picker expanded



Instructor Default - Oval tool with attributes



Instructor Default - Selection tool with Rectangle tool attributes



Instructor Default - Selection tool with Type tool attributes

